



## NetEase.com



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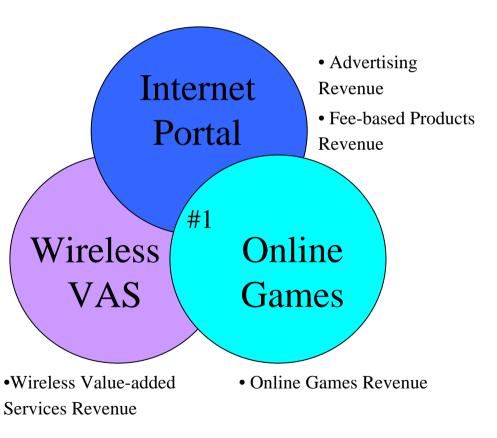
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# **Company Overview**



## China's Premier Internet Company

- Strong brand equity and wide customer reach
- Valuable user demographics: they are younger and with demonstrated spending power
- Three business areas
  - Internet Portal
  - Wireless Value-Added Service
  - Online Games



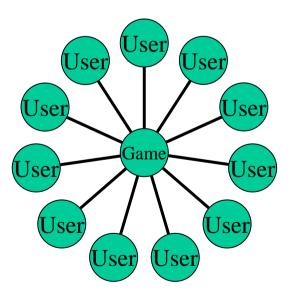






## Massively Multi-player Online Games

- NetEase develops and operates Massively Multi-player
  Online Role Playing Games (MMORPGs)
  - Westward Journey Online v2.0
  - Fantasy Westward Journey
  - PristonTale v2.0
- MMORPGs are played over the Internet in "virtual worlds" that exist on game servers with THOUSANDS of simultaneous players





## NetEase Pre-Paid Points

- NetEase charges users for hourly usage thru pre-paid pointcards (fees range from RMB 0.40 to RMB 0.50 per hour)
- Pointcards distributed through a wide network of wholesalers and large retailers (i.e., 7-eleven in Guangzhou)
- Cards can also be used on a full range of NetEase products and services
- Unique pointcard users during March 2004 of over 2,600,000





## Westward Journey Online 2.0

Developed in-house, Westward Journey, is a wu-shu fantasy genre MMORPG based on the well-known Chinese Monkey King mythology





## Fantasy Westward Journey

- Fantasy Westward Journey, also developed in-house, is a new game based on the same Westward Journey mythology, launched at the end of 2003 and turned commercial in mid-January 2004
- Its graphics are cartoon-like and its game-plays are easier to understand, targeting a younger generation of players





## **Competitive Strengths**

- Proven In-house Game Development Capability
  - Continuous addition of new content
  - Tailor made story that suits Chinese Culture
  - Dedicated team to counteract hacking and cheating
- Large Internet Audience of Portal
  - Over 190 million registered users
  - Young demographics
- Strong Brand Name
  - providing quality game with strong community
  - Quick in counteracting cheating and hacking
  - Quality 24/7 customer service.
- Huge distribution network
  - Over 100,000 points of sales for prepaid cards
  - Esales and Gamesale system





## Wireless Business



## SMS, MMS, WAP and IVRS Products and Services

- A wide variety of different SMS, MMS, WAP and IVRS products and subscription packages
- Focusing on developing higher-end sophisticated wireless products and services to leverage the community and email strength of the Portal

	網易无线 《 Net Ease Wireless								
		<b>宋信</b> 站。	₩P.163.com						
	Internet-related	News & Information Subscription	Entertainment & Community	Media / Multi-media					
	- Instant Messaging	- Current News	- City-Love Matchmaking	- Ring tones					
2	- E-mail notification	- Financial News	- Sassy Girlfriend	- Logos					
	- E-card notification	- Sports News	- Virtual Apartment	- Screensavers					
		- Entertainment News	- Games & Quizzes	- Photo Album					
		- Weather Forecast	- Love letter sending	- Greeting Cards					
		- Joke	- Educational products - Secret Admirer	- Wall paper					
		- Event Schedules - Career Market News	- Secret Admirer - Wireless Pet	- Still pictures - Animation					
		- TV Guide, etc.		- Polyphonic ring tones					



### Wireless Business

## Featured Product: City-Love Match Making



**City-Love Match Making** (http://mm.163.com): Wireless-based matchmaking service helping users to easily find new friends and keep in touch

#### • Services:

- Register a user profile with hobbies and interests
  - Upload photo / view photo
- Search profile online to find friends with same hobbies or interests
- Post personal ads
- Join existing clubs and form new clubs
- Mobile phone chatting with friends (w/o revealing mobile number)
  - Send "emotes" from handset
  - Privacy features (i.e. Blocking)
- Fees:
  - Cover-charge fee of 5-10 RMB/month





## **Competitive Strengths**

- Leverage Large Internet Audience of Portal
  - Convert our 190+ million accumulated registered accounts and Internet viewers into paying wireless customers
  - Our Internet portal offers an effective marketing tool and interactive distribution channel
- Leverage Existing Community and Content
  - As we have been traditionally providing Community and Content online, we can leverage these resources to provide services via the wireless platform
  - Largest web email provider in China









#### We continue to accumulate users across our services 200 190 - At the end of Q1 2004, NetEase had over 190 180 170 million accumulated registered accounts 160 150 Accounts 140 130 120 110 100 90 80 70 60 50 40 30 20 10 Q2'01 Q3'01 Q4'01 Q1'02 Q2'02 Q3'02 Q4'02 Q1'03 Q2'03 Q3'03 Q4'03 Q1'04 Q1'01

Cumulative Registered Accounts (in millions)



## We are a Comprehensive Internet Portal

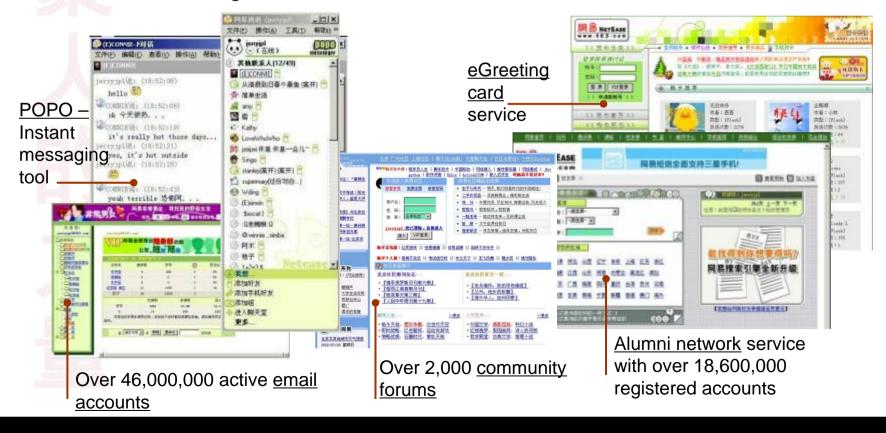
• The NetEase Web sites are a leading online destination in China (as well as Top 10 Global Ranking per Alexa.com)

<mark>網多 NETEASE</mark> w w w · 163 · c o m							
Community / Communication	Content	E-Commerce, Search and Other Services					
- Email	- Business	- Online Mall					
- Chat	- Consumer Guide	- Web Search					
- Community Forums	- News	- Web Directory					
- Community Groups	- Entertainment	- Classified Ads					
- Alumni Network	- Sports	- Job Search					
- Personal Homepages	- Finance	- Yellow Pages					
- E-card	- Technology						
- Dating (personals)	- Automobile						
- Love (matchmaking)	- Regional: GZ & SH						
- Avatar	- Cartoon						
- Instant Messaging	- Astrology & more!						



## Community – Connecting People

• NetEase is the #1 online community in China offering comprehensive free and premium tools which allow people to communicate, such as free and premium email, forums, personal homepages, chat rooms, alumni network, dating network, and friend-finder service





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#### Content – Informing People The NetEase content channels provide the latest news, information and online entertainment. We offer users a wide range of popular content grouped into 21 main channels plus a host of other specialty content channels 21 main channels include: Other content includes: **Business Focus** View Eavorites Tools Hel Stop Befresh Home Q Favorites Nai -- Astrology - 3 - 🗿 📿 - Ríot - BealSuíde Product Reviews Back tress 🛃 http://it.163.com - Jokes News >> 返回首页 集点新闻 网易商城 网易社区 搜索引擎 免费邮件 网上拍卖 个人服务 **易**NETEASE - Flash Cartoons www.163.com () Befresh - Entertainment ය Home 快来3721抢注中文网址1 2005年我们将这样生活 - Co-branded mini-sites for - Sports ddress 🗿 bits: //news 163.com/ 新闻体育 电脑 游戏 财经 房产 文化 女性 影视 音乐 生活 旅游 科技 健康 职业 教育 广东 上海 返回首页 Movies, Concerts, etc. - Automobile 编辑提示 推荐专题 英特尔CPU又向10GHz迈进了——H Nanctor何去何从? 经过一段时间的努 - Mobile Phones Office XP劲敌:盗蔽旧版Office 力,网易申脑频谱的新能 感受电信资费调整 页面终于和大家见面了 爱立信T28sc手机也出现质量问题 新闻 体育 电脑 游戏 财经 房产 文化 女性 影 毒龙到底有多毒? 对我们的新版,您有什么 - Stock 中华网络发报告 华尔街闲以颜色 帮助中心 信息反馈 国际新闻 国内新闻 社会新闻 体坛热讯 奔腾四处理器专题 意见和建议请告诉我们 股市廳梦芬来 雅虎股价暴跌 也欢迎写手们大量投幕 <u> 精彩软件冬令营</u> - 新闻搜索 - Information Technology 两年男 山东电信资费调整 "波澜不惊 中美海缆阻断事件 开<mark>奖了!: "软件百晓通</mark> 有奖问答获奖名单 网翅大赛的幕前幕后 手机格从衣兜迁入公文包 两会:: 世纪春寒 网梦难回 新闻标题 ▼ 捜索 再露面,吴十宏给自己打80分 - Computer Gaming 网姐评选 弦外有音 教育部 中移动实施新收费后毛利率急降 <u>玩转ICQ与OICQ</u> <u>VBA入门学习</u> -- 新闻专题 -- Female 3DSMax学习:模型的整形(11 印度扩军 叫板中国 ..... 新新作品 自由上位 学习教授 常见网 网易申奥特别站 手机短信息业务走向何方? 网易搜索引擎 朱总理相言敏感问题 • 江西一小学数学楼爆炸 奔腾四对决Athlon+DDR系统 - Life 澳门; 2001 两会专题 卡西欧 E-125 Pocket PC评测 **共行予约**表: 13 技作者搜索 山西鄉 硬件报价 💌 中北美三国建列植物 经典教程: 3DS Max作排球 - Career Hermiter ( (m)) • 阿富汗佛像灭顶之灾 雅虎动荡不断 还有教吗? (时代) Brother (C.M.) 中国留学生在日遗害 在Windows上玩Linux:WinLinu <u>躯干尚</u> 武起云涌第三代互联网 - Travel 技作品捜索 • 跳水皇后伏明霞新闻不同 (连载)3.15硬件产品购买指南 志登时向广告 • <u>美迪</u> gol 日本网站被黑事件 全面了解GeForce3 间带走漏岸的云,所有的过去也随 **爱你在前一**天 印度军费开支揭密 Education • 印尼种族冲突 越溜越? 建立体制: 12和没意义的在4 • 法轮功又一痴迷者自焚 无人称fort3 受立信景新手机--129 興件产品打假指 軍多 Study Abroad 天使着恐姦(五) 热点う 出出已[第二集] -- 新闻论坛 --美情排 http://it.163.com 京都京的教儿 - Health 古装电视剧:常识出错史实 🚮 Start 💍 TM Lite Acc... 📴 Microsoft P... 🔯 Inbox - Micr... 😿 Costs Entry 🛛 👿 Microsoft W... 🐼 Costs Entry 🖉 Micr 失真误人子弟 加入讨论>> 告诉你直相:白领到底有多 府权力的支撑。[<mark>]冷眼观潮</mark> 贸易会相 - Culture 姜"发现"号发射升空 ■ 甲A成全球第五大联赛 ESPN今年全程转播 少文化 加入讨论>> 舆论监督的虚无与伪装 无 • 政协委员称:中国春少年 third dress 水燃築 慶原记(数)5 3月8日新闻回顾 二十世纪大的政治事件 - Real Estate 教性越来越强 加入讨论>> 结别推养 我们在政治的阴影下战战兢 - Regional SH &GZ Sites 😹 Start 👌 TM Lite 🖉 Project Acc... 📴 Microsoft P... 🙆 Inbox - Micr... 🕼 Costs Entry 🕅 Microsoft W... 🖗 Costs Entry



# 2004 First Quarter Financials



Quarterly Financials									
(Figures in RMB '000) Net revenues:	<u>2003 Q1</u>	<u>2003 Q4</u>	<u>2004 Q1</u>	<u>Q4'03-Q1'04</u> <u>growth</u>					
Online game services	34,278	70,728	100,000	41.4%					
Wireless and other	66,358	64,587	56,675	(12.3%)					
Advertising services	11,397	26,478	30,147	13.9%					
Total net revenues	<u>112,033</u>	<u>161,793</u>	<u>186,822</u>	<u>15.5%</u>					
Gross profit	<u>91,816</u>	<u>136,213</u>	<u>158,368</u>	<u>16.3%</u>					
Gross margin	82.0%	84.2%	84.8%						
Operating profit	<u>63,562</u>	<u>98,271</u>	<u>107,812</u>	<u>9.7%</u>					
Net profit	<u>68,916</u>	<u>94,080</u>	<u>103,912</u>	<u>10.5%</u>					
Net profit per ADS, basic (US\$)	<u>\$0.27</u>	<u>\$0.36</u>	<u>\$0.40</u>	<u>11.1%</u>					

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## What's Next – Online Games

- Major expansion packs planned for current games.
- Licensed Game next 5-6 months
- Self Developed Game next 6-8 months





## What's Next – Wireless

- Develop higher-end or sophisticated wireless products and services with high barriers to entry and leverage the community and email strength of the Portal
- Increase offline marketing effort, continue to build regional teams.
- Strong growth in 2.5G related products such as MMS and WAP.





## What's Next – Portal

### **Re-vamping Portal and Improve Content**







# 网聚人的力量

## Power to the People